- (8) management developments and practices;
- (9) public relations, marketing and market research;
- (10) reports submitted by the District Auditor.
- (11) emergency planning;
- (12) community safety.
- (ix) To consider and make recommendations on any other matters not the specific responsibility of any other standing Committee of the Council.
- (x) To liaise with organisations and make representations on all areas not within the terms of reference of other standing Committees.
- (b) To carry out within the Council's policy, subject to any statutory requirements and the conditions of delegation, all matters relating to the management of the matters referred to in (a) (i) to (x) above.
- (c) To make grants within the approved budgets to voluntary organisations and other outside bodies operating within the committee's responsibility including the Matched-Funding Scheme.
- (d) To advise the Council on the members' allowance scheme and other policy issues on allowances.
- (e) To be responsible, within the Council's policy and subject to the conditions of delegation for:
 - the approval of a total request for virements not exceeding £50,000 and supplementary estimates not exceeding £20,000 except where the supplementary estimate request is for costs arising from either a civil emergency, a planning appeal or a planning enforcement action when the limit is £50,000;
 - (ii) the management of the Council's total loan debt and investment or utilisation of all capital receipts, sinking fund, reserve funds or other accumulations;
 - (iii) major maintenance, improvement and development of all Council properties including energy conservation matters.
- (f) To bring together and maintain information on the authority's property holdings other than housing revenue account dwellings, shops and garages.
- (g) To initiate property reviews and to analyse regularly the appropriateness and occupancy of the authority's holdings.
- (h) To monitor and account for the performance of the investment and tenanted service portfolios.